

Responsible Machine Learning

Lecture 2: ML Basics

CS 4973-05

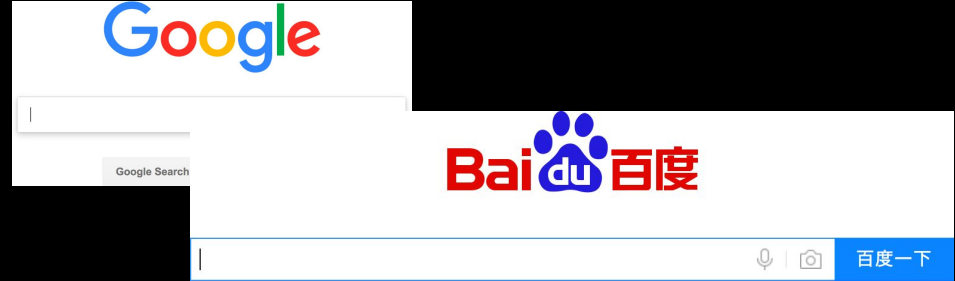
Fall 2023

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Today AI/ML is ubiquitous

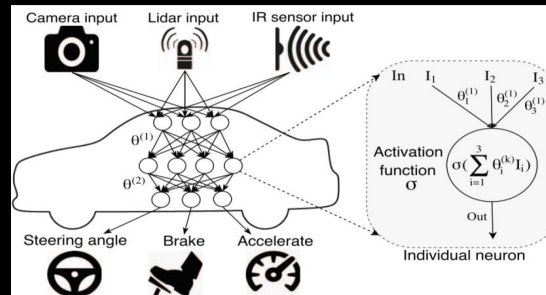
- Automate routine labor
 - Search



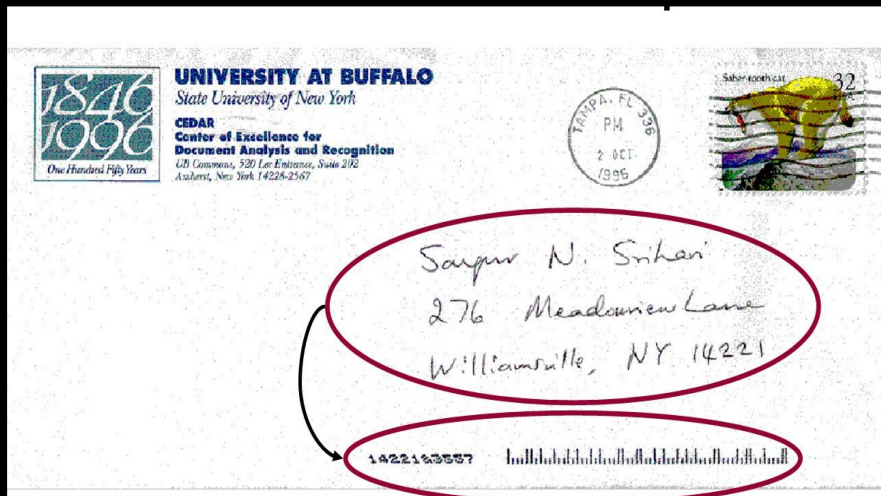
- Understand speech
 - SIRI, Alexa



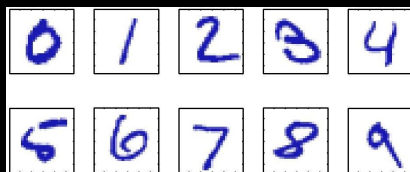
- Autonomous Vehicles



Rule-based programming is hard

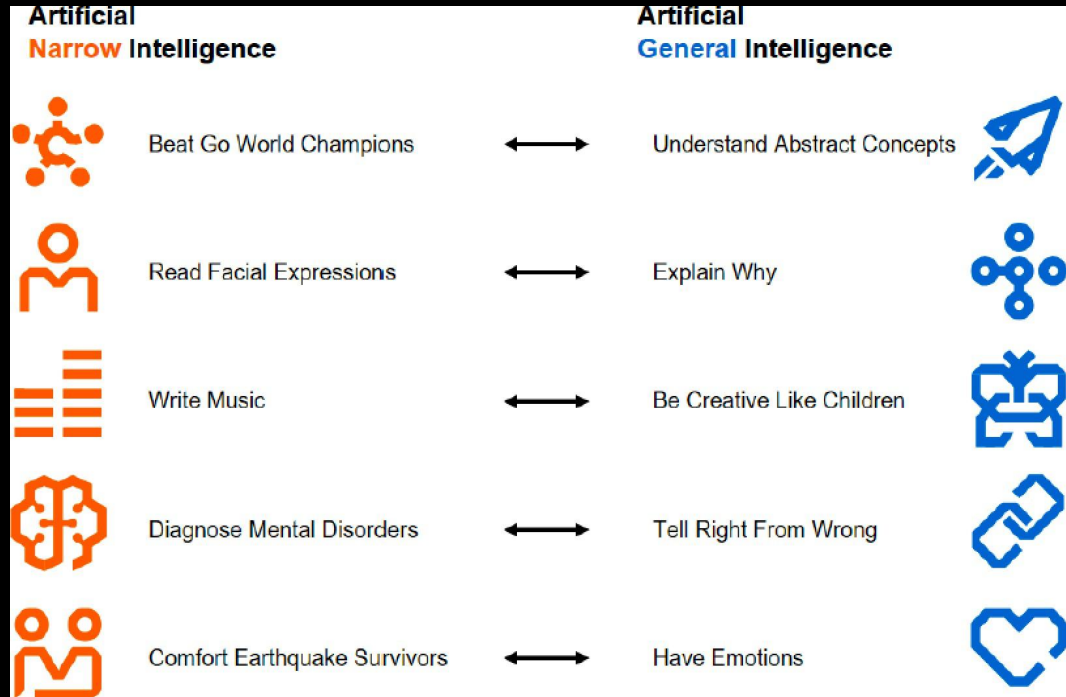


- Many handcrafted rules and exceptions
- Better learning from training set
- Handwriting recognition by a program cannot be done without ML!



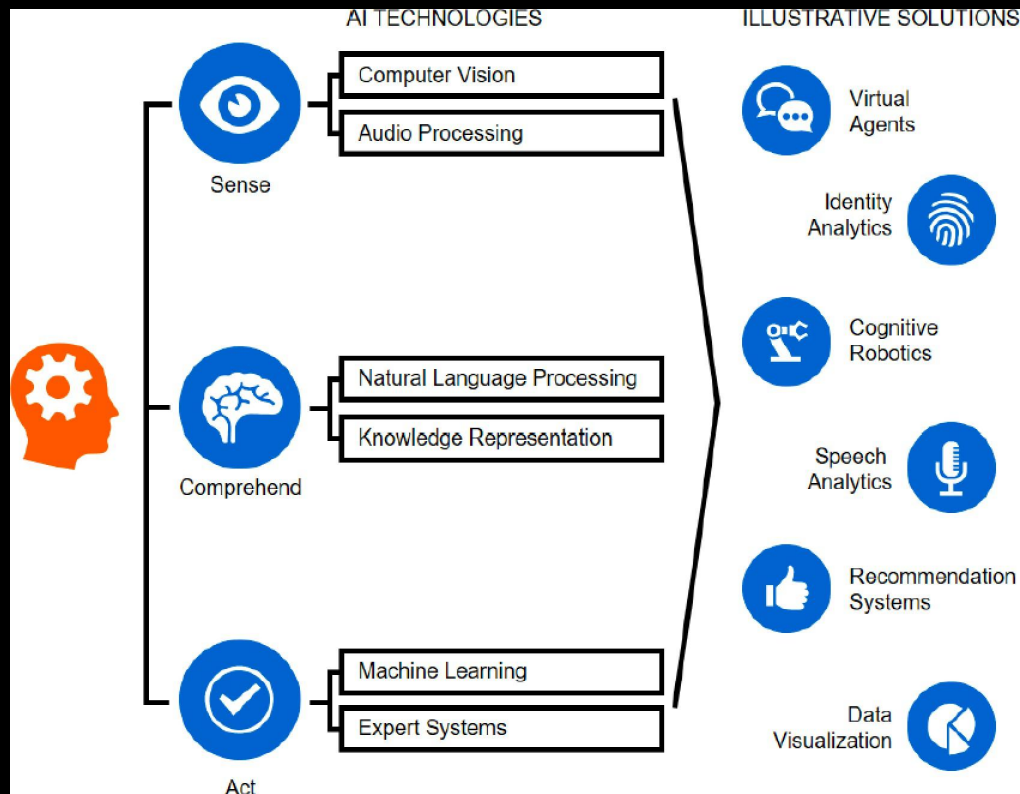
AI Paradox

- Hard problems for people are easy for AI
- Easy problems for people are hard for AI



What Tasks Require Intelligence?

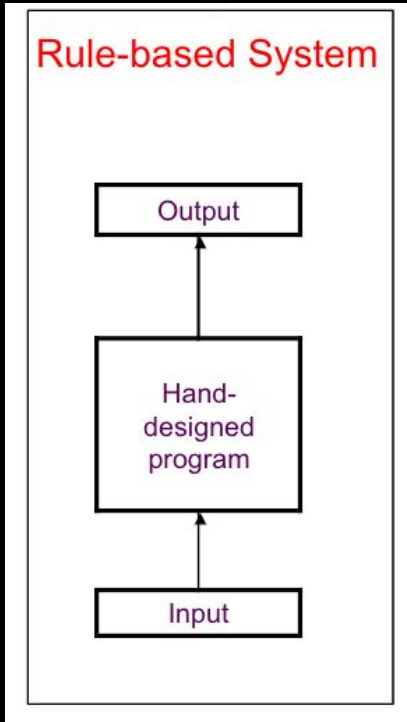
- **Reasoning**
 - Puzzles, Judgments
- **Planning**
 - Action sequences
- **Learning**
 - Improve with data
- **Natural language**
- **Integrating skills**
- **Abilities to sense, act**



Everyday life needs knowledge

- Knowledge is intuitive and subjective
 - Key challenge of AI is how to get this informal knowledge into a computer
- Knowledge-based Approach
 - Hard-code knowledge in a formal language
 - Computer can reason about statements in these languages using inference rules
 - Examples:
 - Expert systems for diagnosis (MYCIN, CADUCEUS)
 - Design (VAX)

Knowledge-Based AI



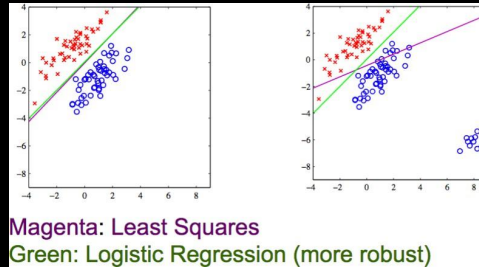
Disadvantage: Unwieldy process

Time of human experts
People struggle to formalize
rules with enough
complexity to describe the
world

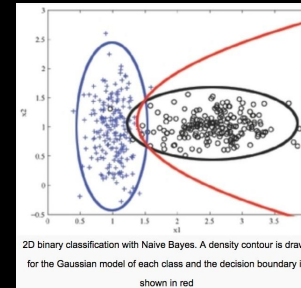
The Machine Learning Approach

- Difficulties of hard-coded approach suggests:
 - Allow computers to learn from experience
- First determine what features to use
- Learn to map the features to outputs

Linear classifier



Quadratic classifier



The ML Approach

Data Collection

Models

Model Selection

Prob. Dist. to Model Process

Parameter Estimation

Values/Distributions



Inference

Find responses to queries

Generalization
(Training)

Decision
(Inference
OR
Testing)

ML Problem Types

1. Based on Type of Data
 - Supervised, Unsupervised, Semi-supervised
 - Reinforcement Learning
2. Based on Type of Output
 - Regression, Classification
3. Based on Type of Model
 - Generative, Discriminative

Supervised Learning

Training Data Labelled

- Most widely used methods of ML, e.g.,
 - Spam classification of email
 - Face recognizers over images
 - Medical diagnosis systems
- Inputs \mathbf{x} are vectors or more complex objects
 - documents, DNA sequences or graphs
- Outputs are binary, multiclass(k),
 - Multi-label (more than one class), ranking,
 - Structured:
 - \mathbf{y} is a graph satisfying constraints, e.g., POS tagging
 - Real-valued or mixture of discrete and real-valued

Unsupervised Learning

Unlabeled data assuming underlying structure

1. Clustering to find partition of data
2. Identify a low-dimensional manifold

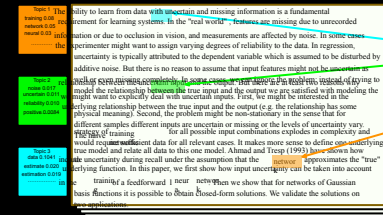
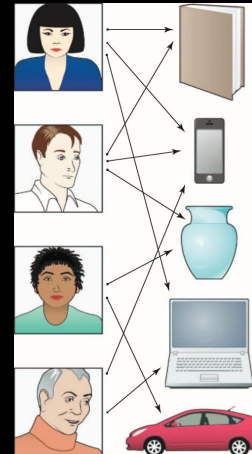
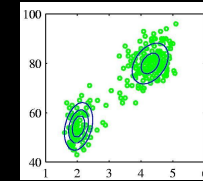
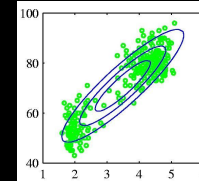
- PCA, Autoencoder

3. Topic modeling

- Topics are distributions over words
- Document: a distribution across topics
- Methods: SVD, Collaborative Filtering

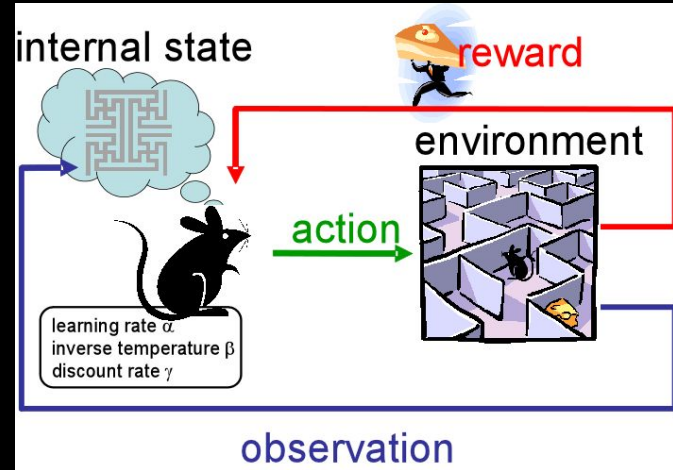
4. Recommendation Systems

- Data links between users and items
- Suggest other items to user
- Solution: SVD, Collaborative Filtering

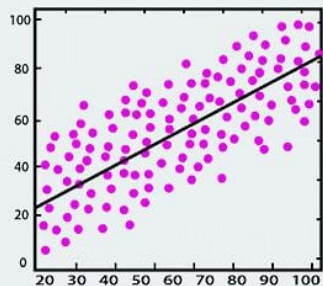


Reinforcement Learning

- **Training data in between supervised/unsupervised**
 - Indication of whether action is correct or not
 - Reward signal may refer to entire input sequence
 - Mouse is given a reward/punishment for an action
 - Policies: what actions to take in a particular situation
 - Utility estimation: how good is state (used by policy)
- **No supervised output but delayed reward**
- **Credit assignment**
 - what was responsible for outcome
- **Applications:**
 - Game playing, Robot in a maze, Multiple agents, partial observability,...

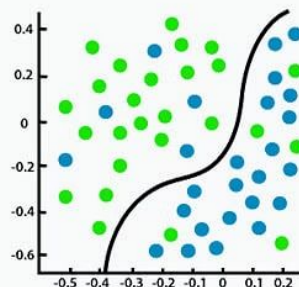


Regression



Regression

versus



Classification



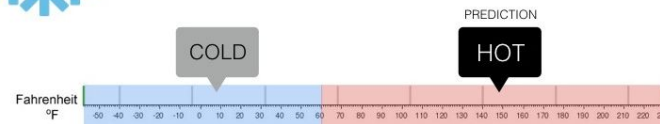
Regression

What is the temperature going to be tomorrow?



Classification

Will it be Cold or Hot tomorrow?



Regression: Learning to Rank



Input (x_i):

(d Features of Query-URL pair)

- Log frequency of query in anchor text
- Query word in color on page
- # of images on page
- # of (out) links on page
- PageRank of page
- URL length
- URL contains "~"
- Page length
- Embedding vectors

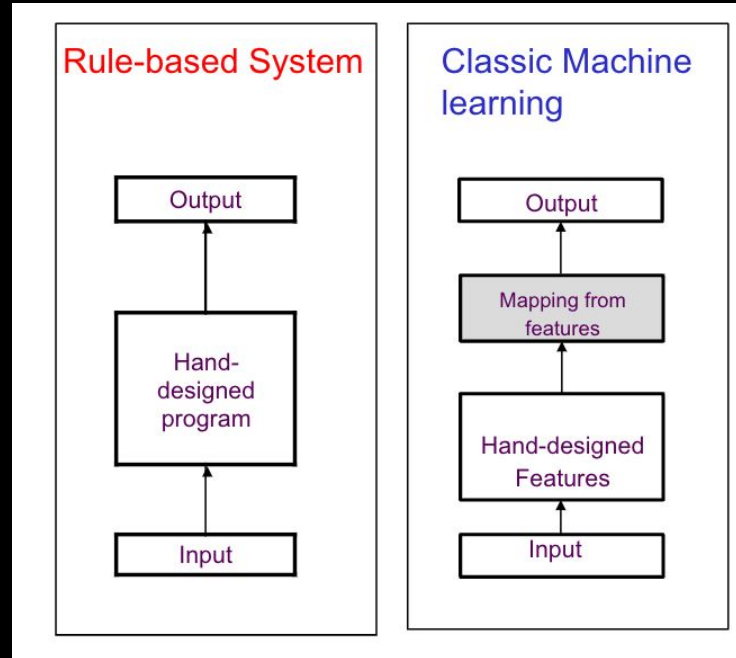
Output (y):

Relevance Value

Target Variable

- Point-wise (0,1,2,3)
- Regression returns continuous value
- Allows fine-grained ranking of URLs

Two Paradigms of AI



■ Shaded boxes indicate components that can learn from data

Designing the right set of features

- Simple Machine Learning depends heavily on *representation* of given data
- For detecting a car in photographs
 - Tire shape difficult in terms of pixel values
 - Shadows, Glare, Occlusion etc.

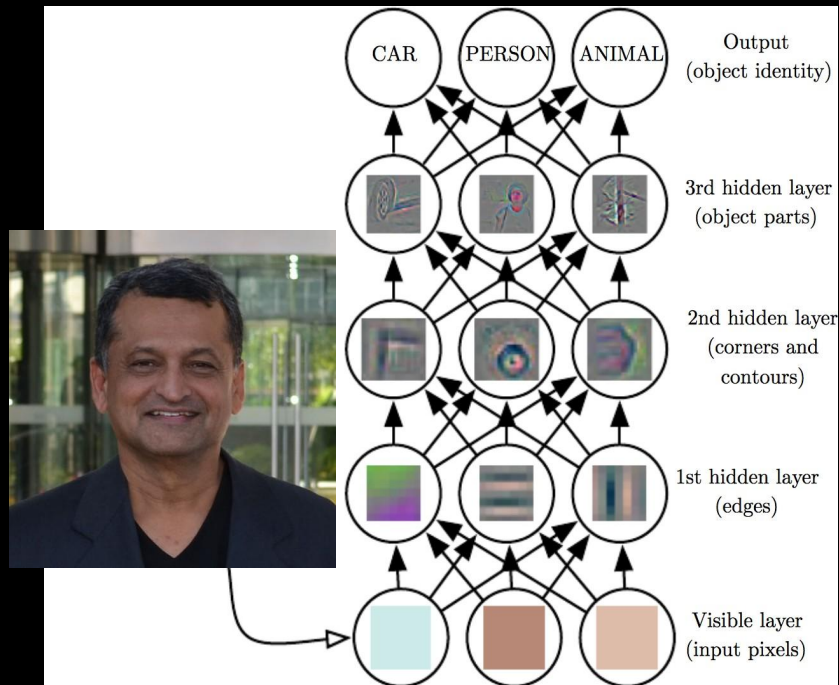


Representation Learning

- Solution: use ML to not only learn mapping from representation to output but representation itself
 - Better results than hand-coded representations
- Allows AI systems to rapidly adapt to new tasks
 - Designing features can take great human effort
 - Can take decades for a community of researchers
- Does not need programmer to have deep knowledge of the problem domain

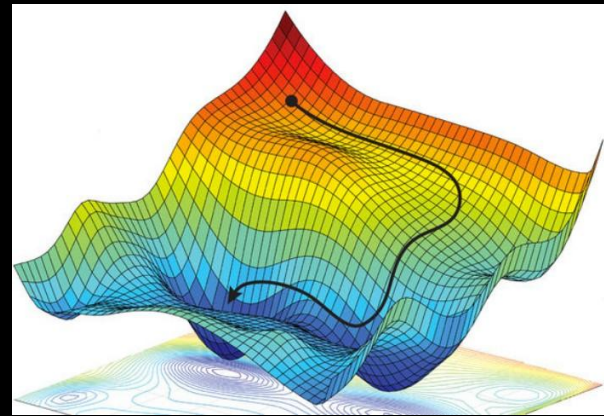
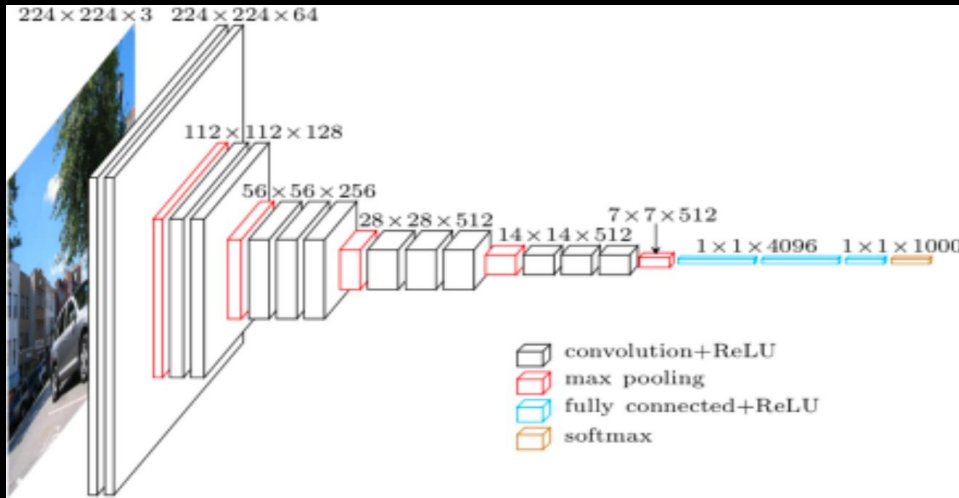
Feature Learning for Classification

- Function to map pixels to object identity is complicated
- Series of hidden layers extract increasingly abstract features
- Final decision made by a simple classifier



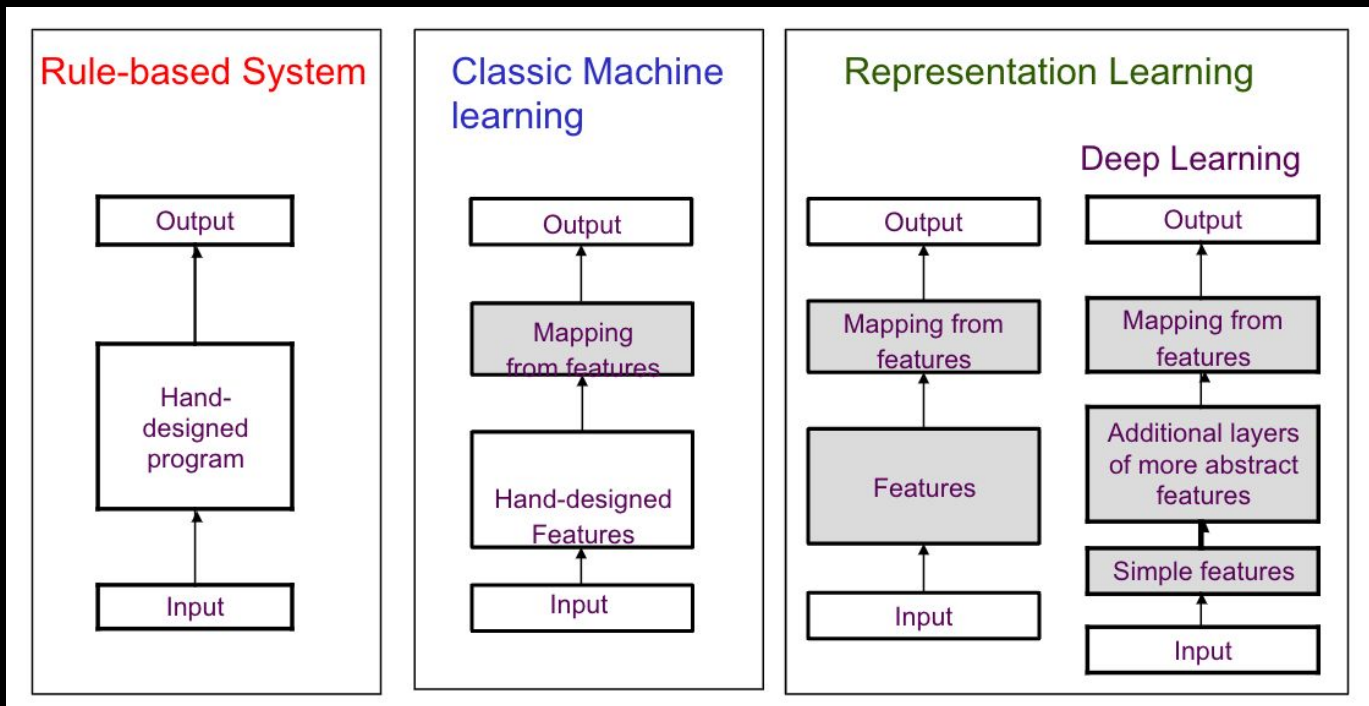
Deep Learning

- Understand the world as hierarchy of concepts
 - How these concepts are built on top of each other is deep, with many layers
 - Weights learnt by gradient descent



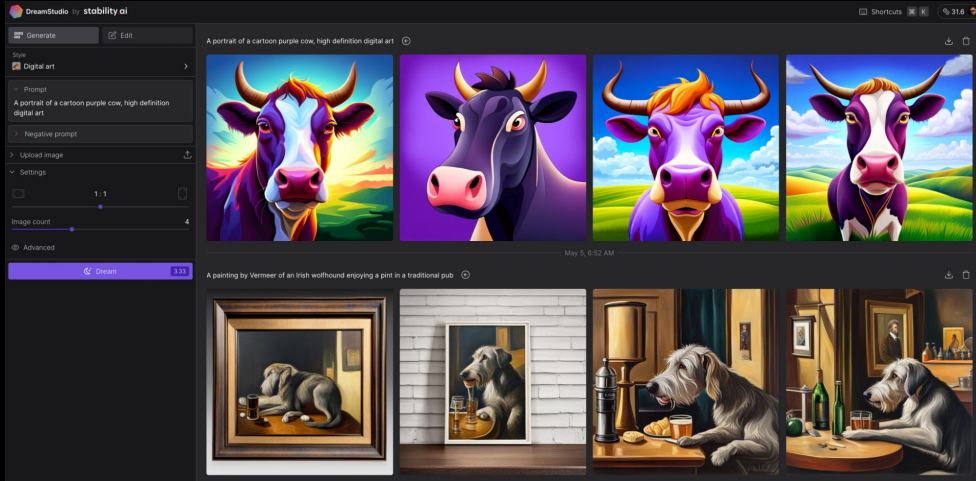
$$\mathbf{x}^{t+1} = \mathbf{x}^t - \varepsilon \nabla f(\mathbf{x}^t)$$

Paradigms of AI



■ Shaded boxes indicate components that can learn from data

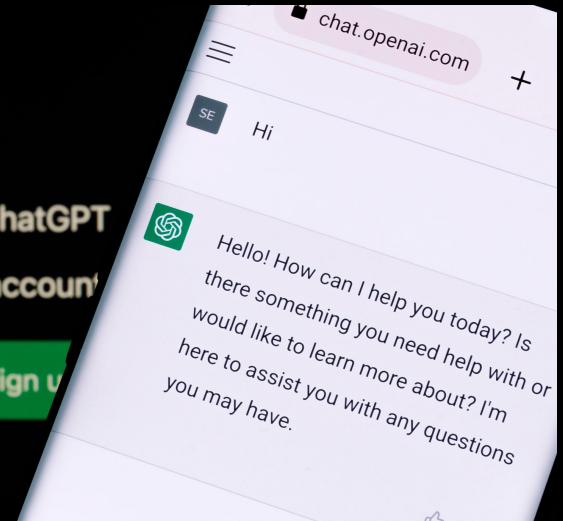
And Finally: Generative AI



Stable Diffusion (Image Generation)



ChatGPT (Text Generation)



Thank You!

No homework next class

- We will be doing Python+ML setup and some example code in class, led by Jeffrey